

# Rulebook for "The Mind Clash"

## Event Overview:

*"The Mind Clash"* is a three-round competition that challenges participants in logical reasoning, creativity, and debating skills. Each round will test different abilities, from solving logical puzzles to redesigning logos with a surprise element and engaging in structured debates.

## Team Formation:

- Each team will consist of 4 members.
- Teams must register before the event begins. No last-minute changes in team members will be allowed.

## Round 1: "Brain Blitz" (Logic & Speed)

Total Duration: 45 minutes Breakdown:

### Round 1.1: "Logic Quiz"

- Solving & Submitting Answers: 20 minutes
- 20 Teams will be qualified for next round

### Round 1.2: "Task Clash"

- Each team will be assigned 1 volunteer and a set of task. (10 minutes)
- Team members have to complete the task.
- 15 teams out of this round will be passed to the next Round. (5 minutes)

## Rules & Conduct:

1. All teams will receive a Google Form link containing a set of questions.
2. Teams must solve the questions and submit the form as quickly as possible.
3. The first 20 teams to submit the form with the correct answers will qualify for the next round 1.2.
4. Complete the assigned task in round 1.2 as soon as possible.
5. First 15 teams out of this round will be qualified for next round 2.

## Round 2: "The Creative Sprint" (Acting & Logo Redesign with a Surprise Element)

Total Duration: 40 minutes Breakdown:

- Acting & Guessing: 20 minutes (for all teams)
- Logo Design: 20 minutes (for all teams together)
- Act out and guess a given term or concept.

- Once guessed correctly, redesign its logo incorporating a surprise element.

## Rules & Conduct:

### **Acting & Guessing (Pictionary Style - Charades Format)**

1. Two members from the team will act out the given hint, which could be related to technology, entertainment, innovation, or general knowledge.
2. The remaining two members will guess the correct term within 2 minutes.
3. No words, letters, or writing—only gestures are allowed.
4. If a team fails to guess, another team gets a chance.
5. Once all teams who guessed correctly are selected, they will proceed to the next phase together.

### **Logo Redesign (PC-Based Design Challenge with a Surprise Element)**

1. Once the correct term is guessed, teams will be provided a PC to redesign its logo.
2. A surprise element will be revealed at the time of designing, which they must incorporate creatively.
3. Each team will get 20 minutes to design the logo.
4. Any two members from the team can participate in the designing phase.
5. Each designer will sit at the PC for 10 minutes before switching roles, ensuring both members contribute equally.
6. Use of external devices is not allowed—only the PC provided for design.

## Scoring Criteria:

- 5 points for guessing the correct term.
- 10 points for creativity in logo redesign.

## Elimination:

- Based on the scores, only 4 teams will proceed to Round 3 (War of Words).

## **Round 3: "War of Words" (Debate Showdown)**

### Total Duration: 55 minutes Breakdown:

- Preparation Time: 2 minutes
- Opening Argument: 2 minutes per team
- Counter-Argument: 3 minutes per team
- Closing Argument: 2 minutes per team

- Evaluation & Winner Announcement: 10 minutes
- Engage in a structured debate on a given topic.

### Rules & Conduct:

1. The final 4 teams will be assigned a debate topic on the spot.
2. Teams will be divided into For and Against sides.
3. Each team gets 2 minutes to prepare their arguments.
4. Teams must defend their stance convincingly while maintaining decorum.
5. Judges will assess teams based on:
  - Strength of Arguments
  - Clarity & Delivery
  - Counterarguments
  - Team Members Participation.
6. Use of mobile phones or external devices is strictly prohibited during this round.

### General Rules & Conduct:

1. **Reporting Time:** All teams must report at least 30 minutes before the event starts for briefing and instructions.
2. **Respect & Discipline:** Participants must respect judges, coordinators, and fellow participants. Any misbehavior will result in warnings and disqualification.
3. **Judges' Decision is Final:** No disputes regarding scores will be entertained.
4. **Use of Devices:**
  - Mobile phones, smartwatches, or external devices are prohibited unless explicitly allowed.
  - In Round 2, teams will be provided with a PC to design their logo.
5. **Cheating & Plagiarism:** Any form of misconduct or copying will result in immediate disqualification.
6. **Time Management:** Teams must adhere to the given time limits for each round.
7. **Event Flow:** Participants must follow all instructions given by the organizers and move smoothly between rounds as per the schedule.

### Winning Criteria & Awards:

- Only teams that reach Round 3 are eligible for prizes.
- Prizes will be awarded for:
  - 1st Place – Champions of "The Mind Clash"
  - 2nd Place – Runners-up